## 2024 Year Six Curriculum Overview

| Key Learning Area | Term 2 |
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| English | Students will: <br> - engage in phonics, phonemic awareness, fluency, vocabulary, and comprehension to support them in all areas of literacy <br> - engage in a novel study <br> - analyse and explain how language features, images and vocabulary are used by different authors to represent ideas, characters and events <br> - compare and analyse information in different and complex texts, explaining literal and implied meaning <br> - create detailed texts elaborating on key ideas for a range of purposes and audiences |
| Mathematics | Students will: <br> Number and Algebra <br> - recognise the properties of prime, composite, square and triangular numbers <br> - solve problems involving all four operations with whole numbers <br> - connect fractions, decimals and percentages as different representations of the same number <br> - make connections between the powers of 10 and the multiplication and division of decimals <br> - write correct number sentences using brackets and order of operations <br> Measurement and Geometry <br> - construct simple prisms and pyramids <br> - solve problems using the properties of angles <br> - connect decimal representations to the metric system and choose appropriate units of measurement to perform a calculation <br> - make connections between capacity and volume <br> - describe combinations of transformations <br> Statistics and Probability <br> - describe probabilities using simple fractions, decimals and percentages <br> - compare observed and expected frequencies |
| Science | Students will: <br> - investigate changes that can be made to materials and how these changes are classified as reversible or irreversible <br> - plan investigation methods using fair testing to answer questions <br> - identify and assess risks, make observations, accurately record data and develop explanations <br> - suggest improvements, which can be made to their methods to improve investigations <br> - explore the effects of reversible and irreversible changes in everyday materials and how this scientific understanding is used to solve problems that directly affect people's lives |
| Humanities and Social Sciences | Students will: <br> - develop understanding about government and democracy, laws and citizens and citizenship, diversity and identity. <br> - study the key institutions of Australia's democratic government, including state/territory and federal parliaments, and the responsibilities of electors and representatives (government and democracy). <br> - learn how state/territory and federal laws are made in a parliamentary system (law). |


|  | - examine Australian citizenship and reflect on the rights and responsibilities that being a citizen entails (citizenship and identity), <br> - explore the obligations that people may have as global citizens (citizenship, diversity and identity). |
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| Japanese | Students will: <br> - engage with a range of spoken and written texts to describe their pet <br> - create a poster of their pet <br> - understand and apply knowledge of adjectives and text features to describe their pet |
| Health and Physical Education | Students will: <br> - participate in physical activities designed to enhance fitness, manipulating and modifying elements to perform movement sequence <br> - investigate how physical activity creates opportunities for different groups to work together <br> - identify how physical activity contributes to individual and community wellbeing <br> - collect information on physical activity participation in their school setting and explore how technology can support participation in physical activity |
| The Arts | Students will: <br> - Compose \& perform a piece of music using ostinato, melody and accompaniment for an audience. <br> - Describe and discuss music you compose and perform. |
| Technology | Students will: <br> - investigate a range of materials and explore their features and characteristics <br> - work in groups and select materials that are relevant to their design solution and use these to create a model of a skate ramp <br> - test their creations and make amendments where needed |

